

I want to test and improve  
by understanding what is most effective in my work

Improvement Triggers

<p><b>Substitute</b></p> <p>What materials or resources can you substitute or swap to improve your work? What other process materials could you use? What rules could you substitute?</p>	<p><b>Combine</b></p> <p>What would happen if you combined different aspects of your work, to create something new? What if you combined purposes or objectives? What could you combine to maximize the uptake of your work? How could you combine talent and resources to create a new approach?</p>	<p><b>Adapt</b></p> <p>How could you adapt or readjust your work to serve another purpose or use? Who or what could you emulate to adapt your work? What other context could you put your work into? What other products or ideas could you use for inspiration?</p>	<p><b>Modify</b></p> <p>What could you add to modify your work? What could you emphasize or highlight to create more value? What element of your work could you strengthen to create something new?</p>	<p><b>Put to another use</b></p> <p>Can you use your work somewhere else? Who else could benefit from your work? How else could you do your work - perhaps in another setting? Could you reuse some ideas/things from a previous project?</p>	<p><b>Eliminate</b></p> <p>How could you streamline or simplify your work? What elements of your work could you make more fun? What elements of your work or even rules could you eliminate? What could you have in its place?</p>	<p><b>Reverse</b></p> <p>What would happen if you reversed your process or sequenced them differently? What if you did the exact opposite of what you're trying to do now? How can you re-organize your work?</p>
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